

Assigning Meanings to Models

Antonio Vallecillo

Francisco Durán, José E. Rivera

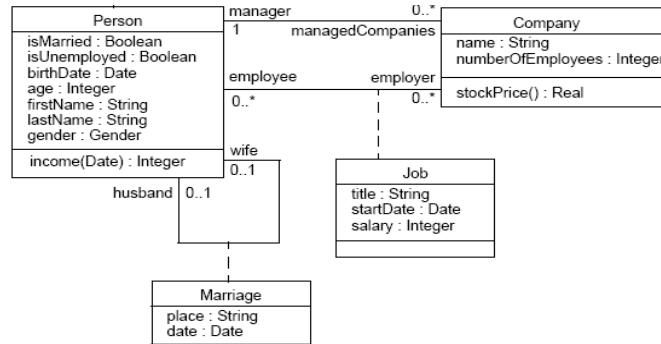
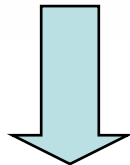
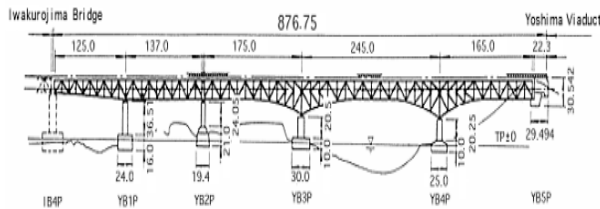
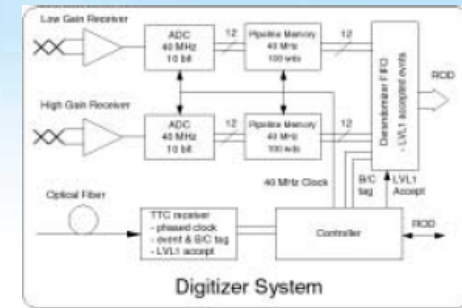
Atenea Research Group

MtATL 2009. Nantes, July 8 2009

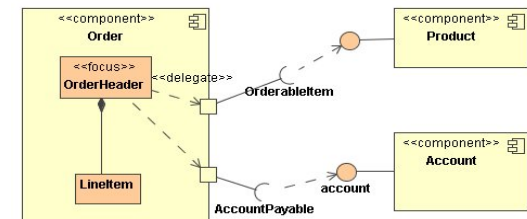
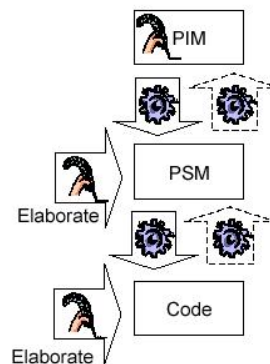
Models

```

package Very SimpleStateMachine {
class StateMachine {
reference initialState [0-1] : State;
reference containedState [*] container : State oppositeOf
stateMachine;
}
class State {
attribute name : String;
reference stateMachine : StateMachine
oppositeOf containedState;
reference incoming [*] : Transition oppositeOf target;
reference outgoing [*] : Transition oppositeOf src;
}
class Transition {
attribute name : String;
reference target : State oppositeOf incoming;
reference src : State oppositeOf outgoing;
}
}
    
```



Elaborationist



Model ~ Description

Model

- ❏ **"A description or specification of a system and its environment for some certain purpose.** A model is often presented as a combination of drawings and text. The text may be in a modeling language or in a natural language." [MDA guide (V1 and 2, ab/2003-01-03, 23 January, 2003)]
- ❏ **"A model represents some concrete or abstract thing of interest, and does so with a specific purpose.** A model is related to the thing it represents by explicit or implicit correspondences between the elements of that model and the parts of that thing. This correspondence enables understanding the intended meaning of that model." [MDA Guide (V3, ormsc/05-11-03, 30 November 2005)]
- ❏ **"A model captures a view of a physical system. It is an abstraction of the physical system, with a certain purpose.** This purpose determines what is to be included in the model and what is irrelevant. Thus the model completely **describes** those aspects of the physical system that are relevant to the purpose of the model, at the appropriate level of detail." [UML Superstructure 2.1.1 (formal/2007-02-05)]
- ❏ **"A description of (part of) a system written in a well-defined language."** (NOTE: Equivalent to specification.) [Kleppe, 2003]
- ❏ **"A representation of a part of the function, structure and/or behavior of a system"** [Model Driven Architecture (MDA) ormsc/2001-07-01]
- ❏ **"A set of statements about the system."** (Statement: expression about the system that can be true or false.) [Seidewitz, 2003]
- ❏ **"M is a model of S if M can be used to answer questions about S"** [D.T. Ross and M. Minsky, 1960]

- 1: obsolete : a set of **plans** for a building
- 2: dialect British : **copy**, image
- 3: **structural design** <a home on the model of an old farmhouse>
- 4: a usually miniature representation of something ; also : a **pattern** of something to be made
- 5: an **example** for imitation or emulation
- 6: a person or thing that serves as a pattern for an artist ; especially : one who poses for an artist
- 7: archetype
- 8: an organism whose appearance a mimic imitates
- 9: one who is employed to display clothes or other merchandise
- 10 a: a type or design of clothing b: a **type** or **design** of product (as a car)
- 11: a **description** or **analogy** used to help **visualize** something (as an atom) that cannot be directly observed**
- 12: a **system of postulates, data, and inferences** presented as a mathematical description of an entity or state of affairs; also: a computer simulation based on such a system <climate models>**
- 13: version
- 14: animal model

1 a: the thing one intends to convey especially by language: **purport**

1 b: the thing that is conveyed especially by language: **import**

2: something meant or intended: **aim**

<a mischievous meaning was apparent>

3: significant quality; especially: implication of a hidden or special significance *<a glance full of meaning>*

4 a: the **logical connotation** of a word or phrase

4 b: the **logical denotation** or extension of a word or phrase

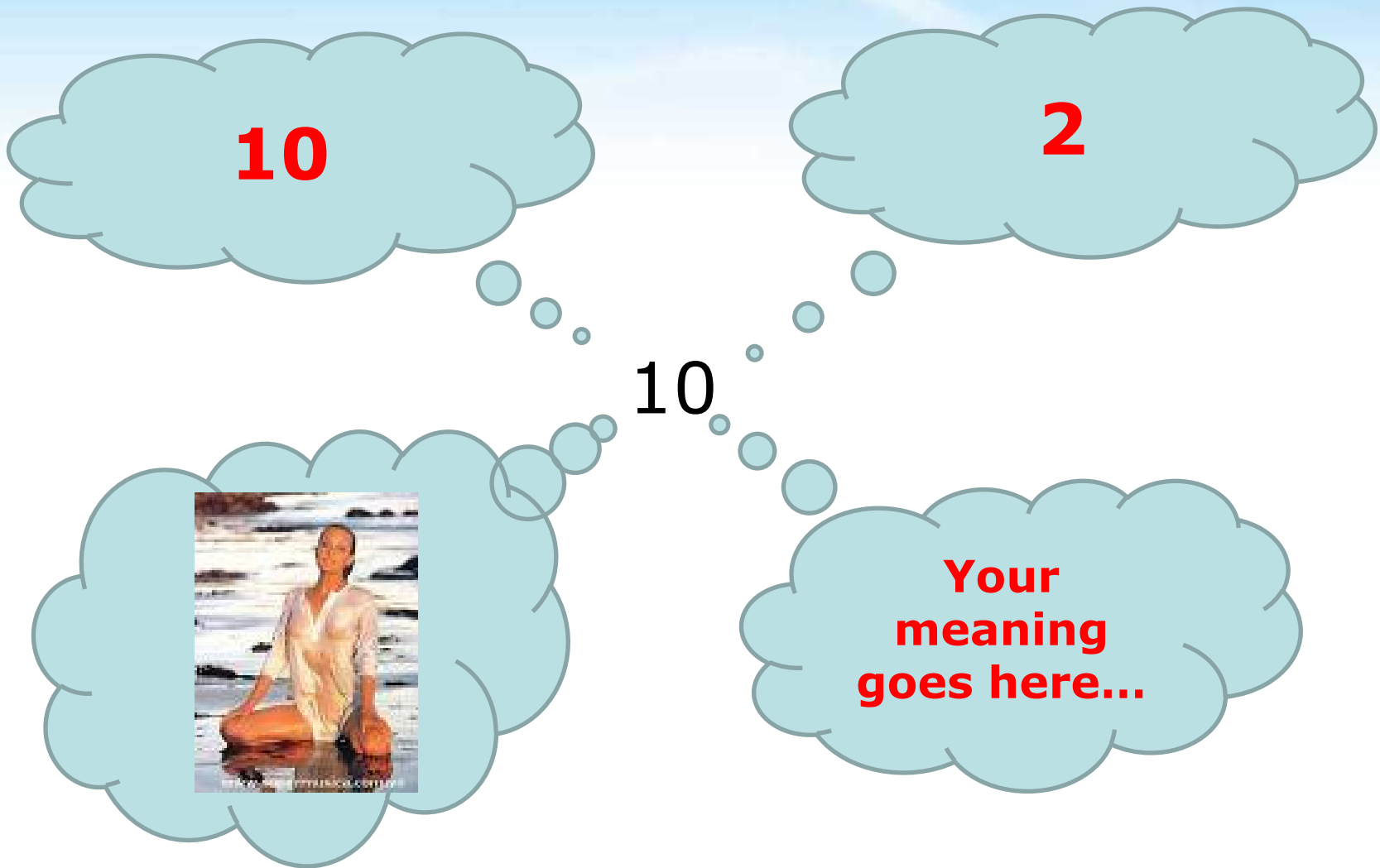
- 1: *the study of meanings* [Merriam-Webster]
 - a: the historical and psychological study and the classification of changes in the signification of words or forms viewed as factors in linguistic development
 - b (1): semiotic (2): a branch of semiotic dealing with the relations between signs and what they refer to and including theories of denotation, extension, naming, and truth

- Formal semanticists are concerned with the *modeling of meaning in terms of the semantics of logic*. In computer science, where it is considered as an application of mathematical logic, *semantics reflects the meaning of programs or functions* [wikipedia]

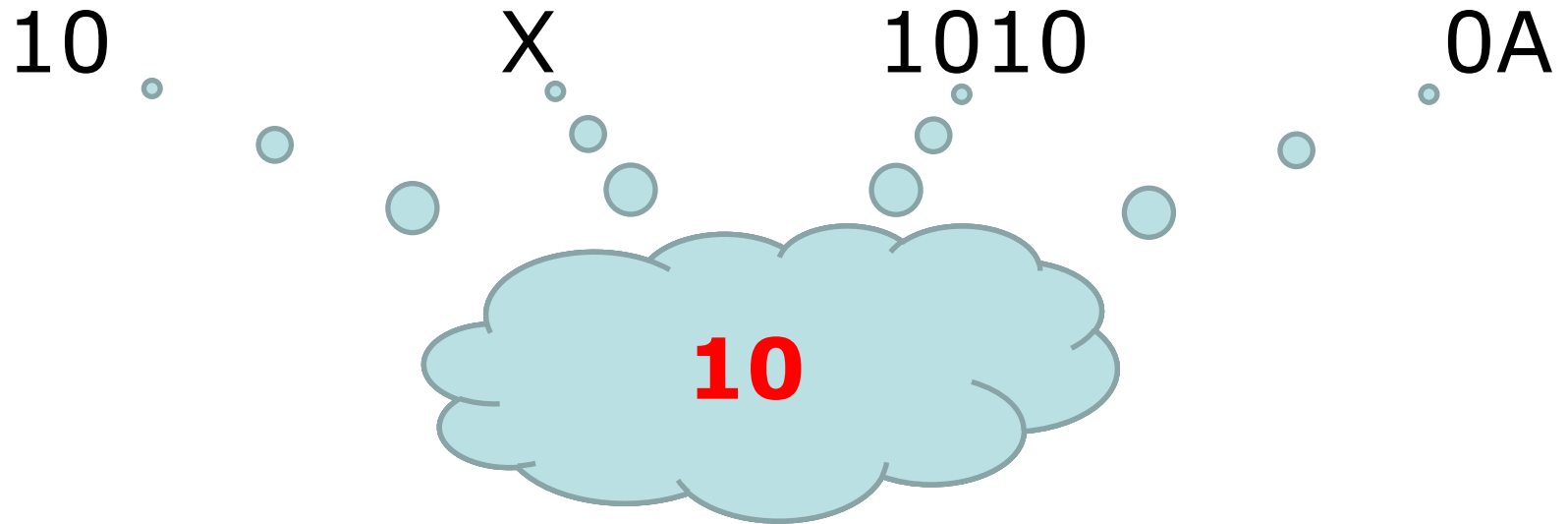
10

“There are only 10 types of people in the world: Those who understand binary, and those who don't”

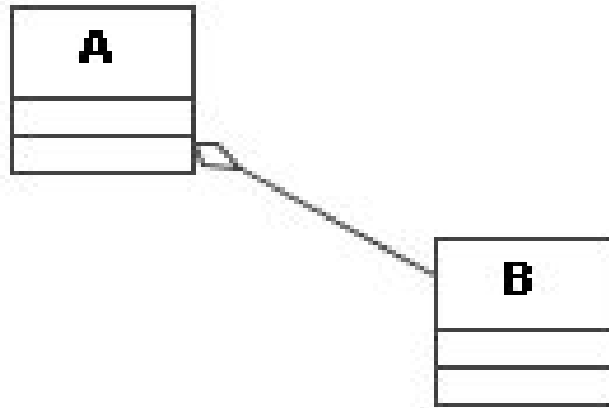
Same model for different concepts



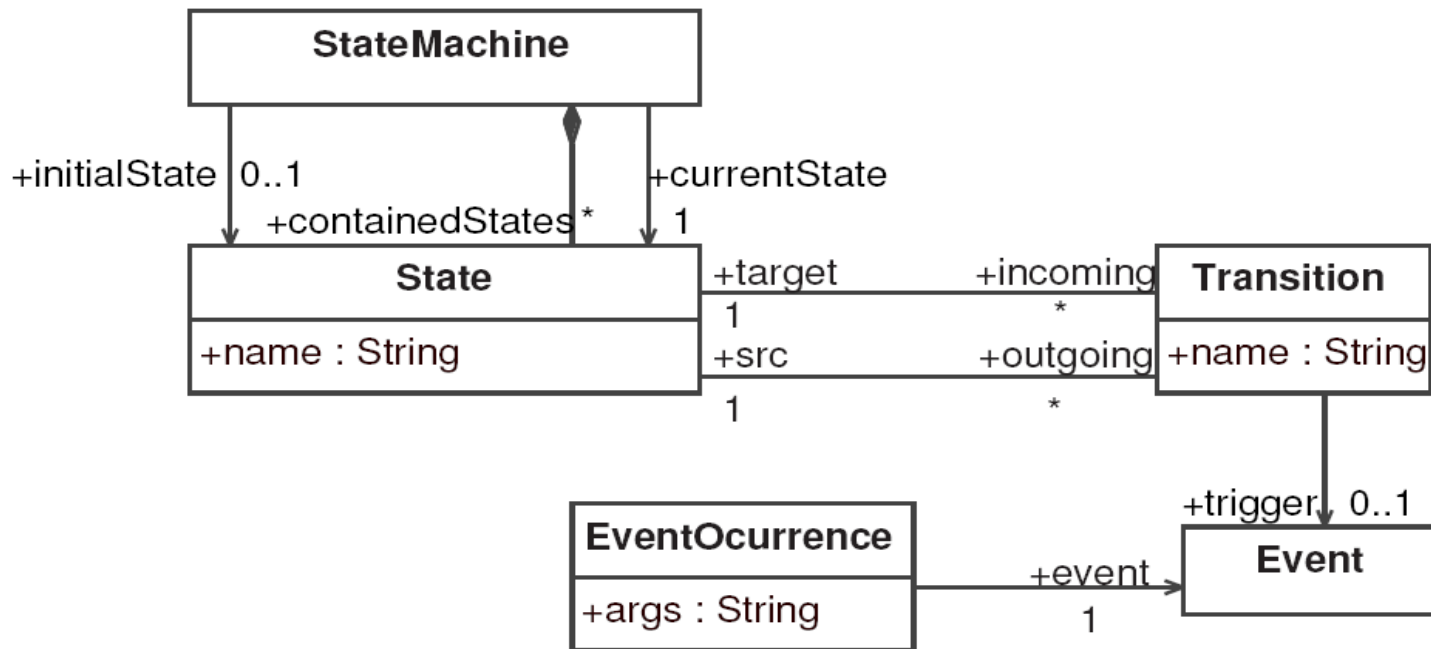
Different models for the same concept

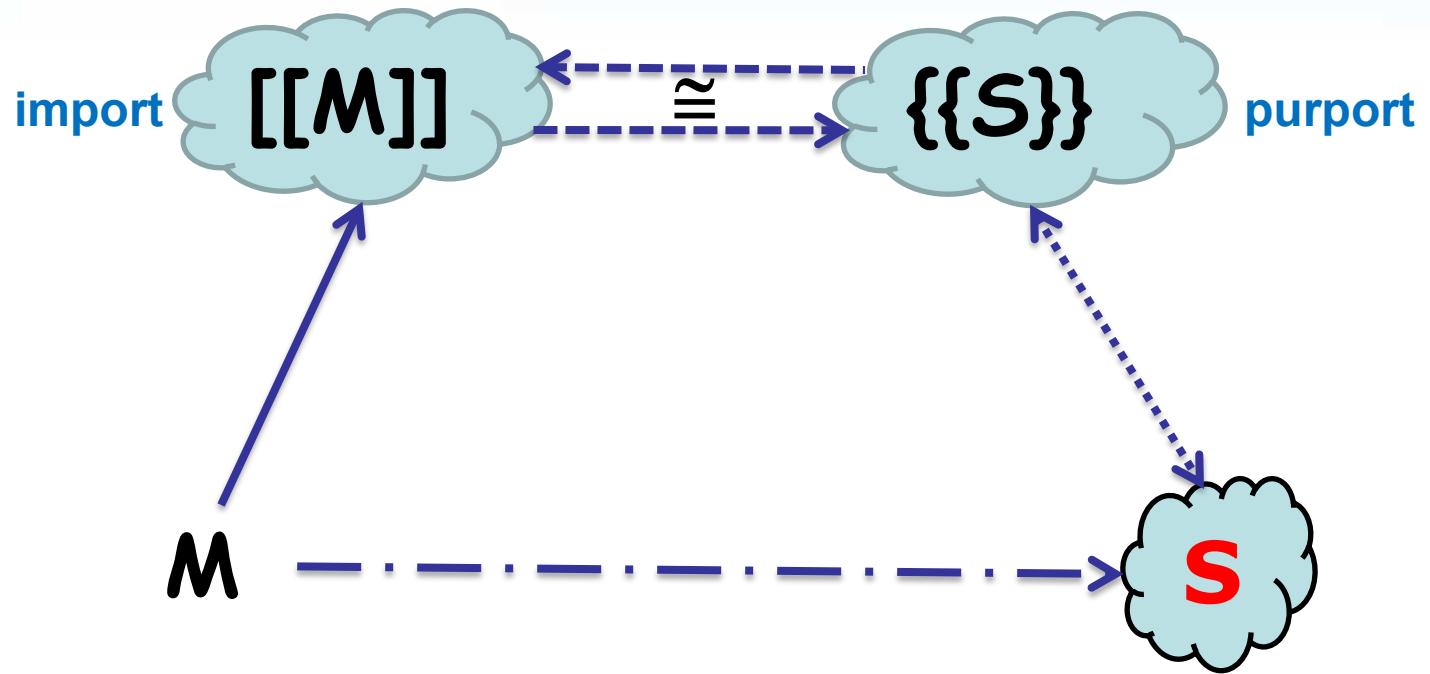


What does this model mean?



What does this model mean?





Why do I need to assign meanings to models?

What do I need models for?

Describe the system

- Structure, behaviour, ...
- Separate concepts at different conceptual levels
- Communicate with stakeholders

Understand the system

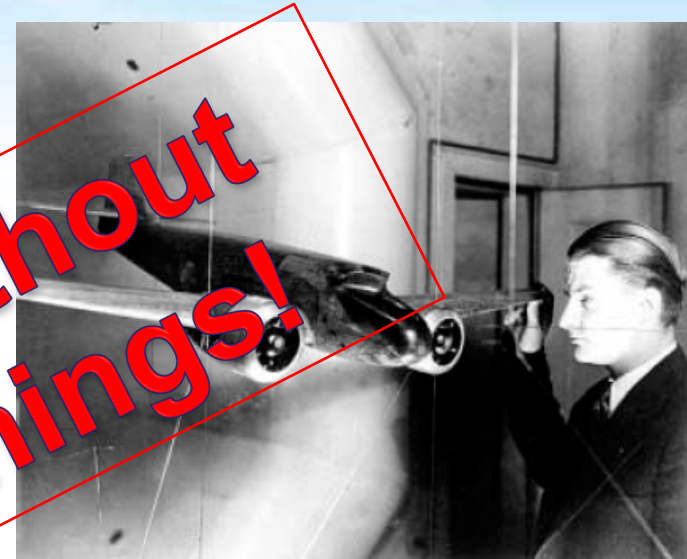
- If existing (legacy applications)

Validate the model

- Detect errors and omissions in design ASAP
 - MI takes are cheaper at this stage
- Prototype the system (execution of the model)
- Formal analysis of system properties

Drive implementation

- Code skeleton and templates, complete programs (?)



[Selic, 2003]

How do we assign meaning?

- ▶ How do we express the meaning of
 - ▶ Structure?
 - ▶ Behavior?
 - ▶ Time-dependent functionality?
 - ▶ QoS properties?
 - ▶ ...

- ▶ Which is the best **notation** for each of those aspects?
 - ▶ It depends on the **purpose** of the model...
 - ▶ ...and must have a **precise** meaning

Domain Specific Modeling Languages

Each notation is more apt for a task

$$\begin{array}{r} \text{MCMLXVII} \\ + \text{DLXXIX} \\ \hline \text{????} \end{array}$$



$$\begin{array}{r} 1.967 \\ + 579 \\ \hline \end{array}$$

Each notation is more apt for a task

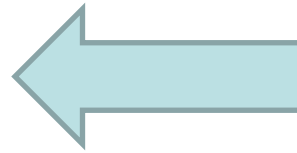
$$\begin{array}{r} \text{MCMLXVII} \\ + \text{DLXXIX} \\ \hline \text{????} \end{array}$$



$$\begin{array}{r} 1.967 \\ + 579 \\ \hline 2.546 \end{array}$$

Each notation is more apt for a task

$$\begin{array}{r} \text{MCMLXVII} \\ + \text{DLXXIX} \\ \hline \checkmark \text{MMDXLVI} \end{array}$$



$$\begin{array}{r} 1.967 \\ + 579 \\ \hline 2.546 \end{array}$$

How do you solve this problem?

- A 40-years-old man has a daughter and a son. If the difference of age between the kids is 4 years, and the sum of their ages is half of the age of the father, how old are they?

$$\begin{array}{r} x - y = 4 \\ + \quad x + y = 20 \\ \hline 2x = 24 \end{array} \quad \longrightarrow \quad \begin{array}{l} x = 12 \\ y = 8 \end{array}$$

Solution: the older is 12 and the younger is 8

Problems, Notations, Solutions

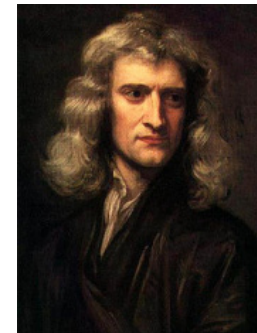
- An invariant through the history of mature disciplines is the search for notations that allow formulating problems in a language that allows their easy solution

$$\frac{\partial f}{\partial x_i}(a_1, \dots, a_n) = \lim_{h \rightarrow 0} \frac{f(a_1, \dots, a_i + h, \dots, a_n) - f(a_1, \dots, a_n)}{h}.$$

$$\vec{F} = \frac{d}{dt}(m\vec{v}) \quad \int_{-N}^N f(x) dx \quad \sum_{n=1}^{\infty} \frac{1}{n^2} \quad \Box(p \rightarrow q) \rightarrow (\Box p \rightarrow \Box q)$$

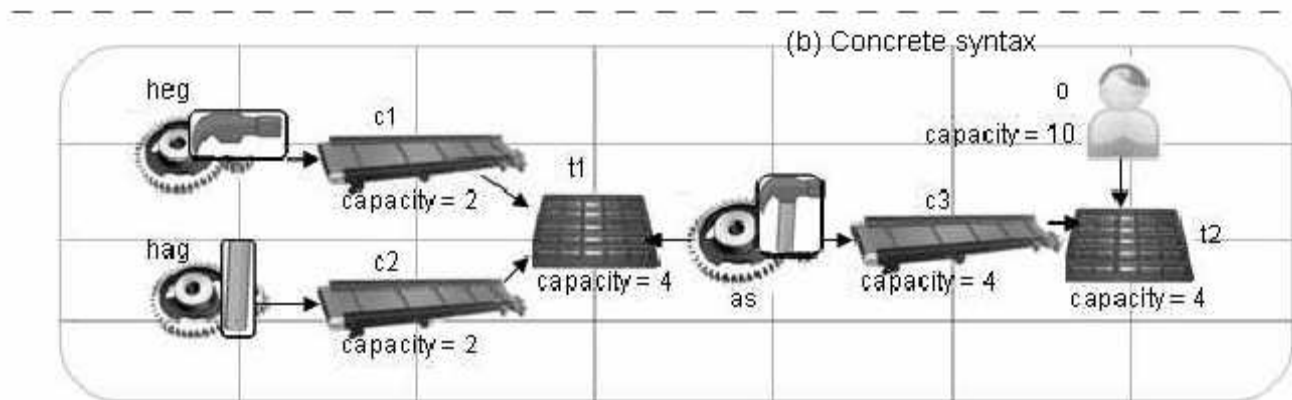
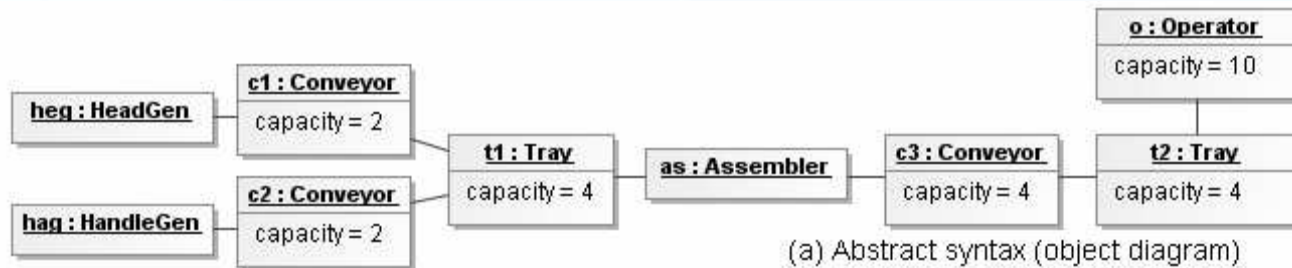


$$\rho \left(\frac{\partial \mathbf{v}}{\partial t} + \mathbf{v} \cdot \nabla \mathbf{v} \right) = -\nabla p + \nabla \cdot \mathbb{T} + \mathbf{f},$$

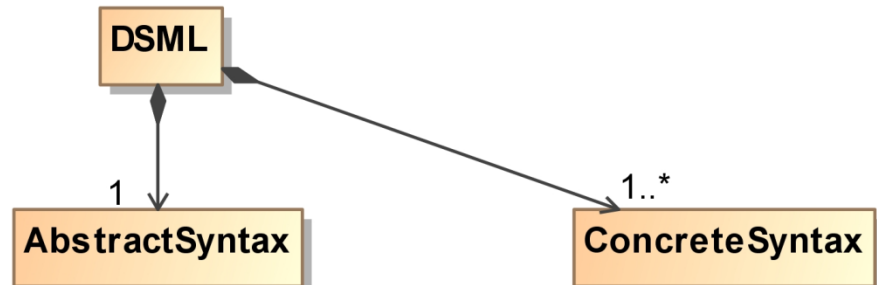


http://en.wikipedia.org/wiki/History_of_mathematical_notation
http://en.wikipedia.org/wiki/Temporal_logic

Visual DSMLs






Anatomy of a DSML (I)






We need more than syntax...

Describe **meaningful** models

-  At the appropriate **level of abstraction**
-  In a **correct, complete and accurate** manner
-  Using a **notation natural** to the target domain engineer

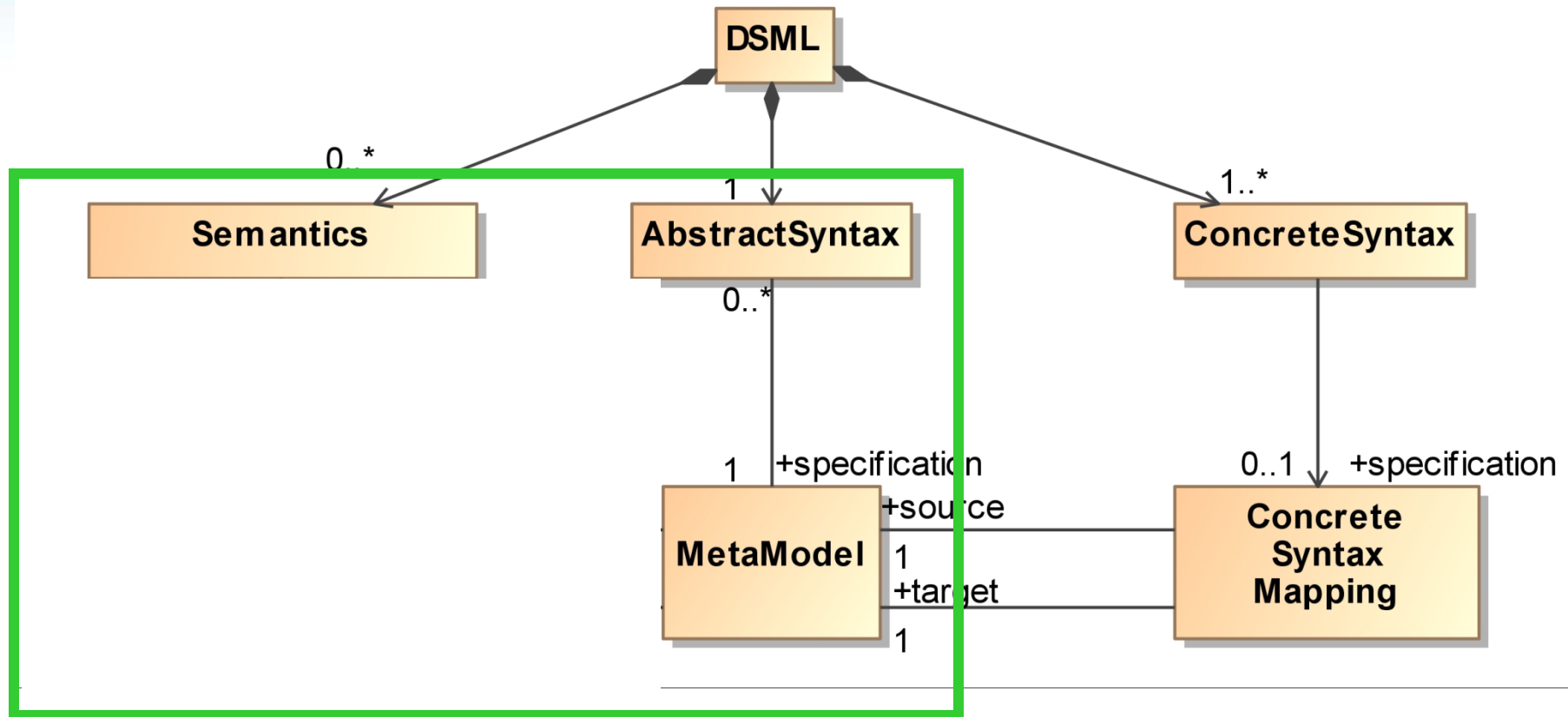
Animate models

-  Explicitly define **behavioral semantics** of DSLs so that models can be understood, manipulated and maintained by both users and machines
-  Add **Non-Functional Properties** (Time, QoS,...) to DSLs
-  Make models amenable to **simulation**

Analyse models

-  Connect DSLs to **Analysis tools**

Anatomy of a DSML (II)

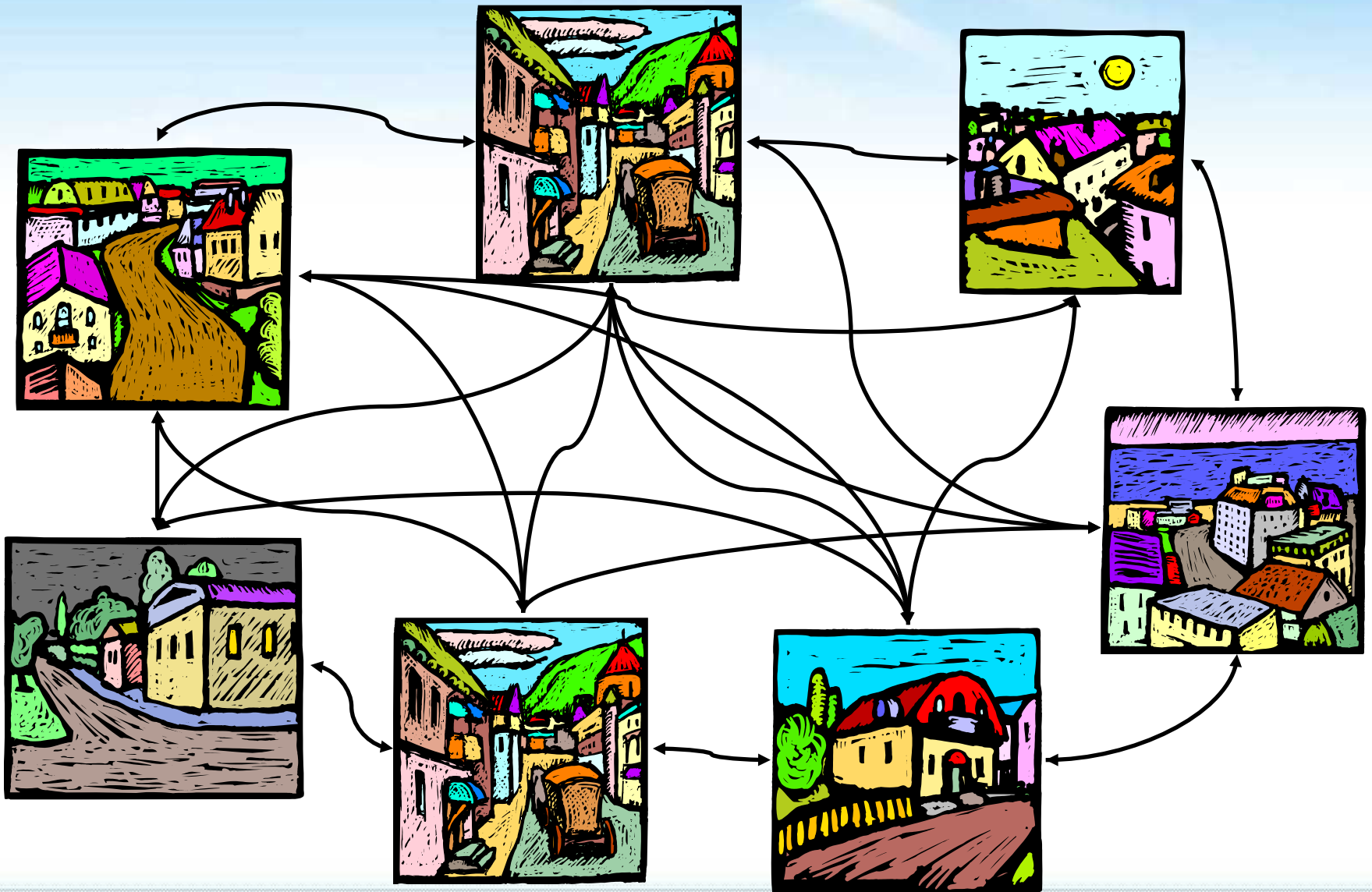


Semantic (or “Meaningful”) Domains

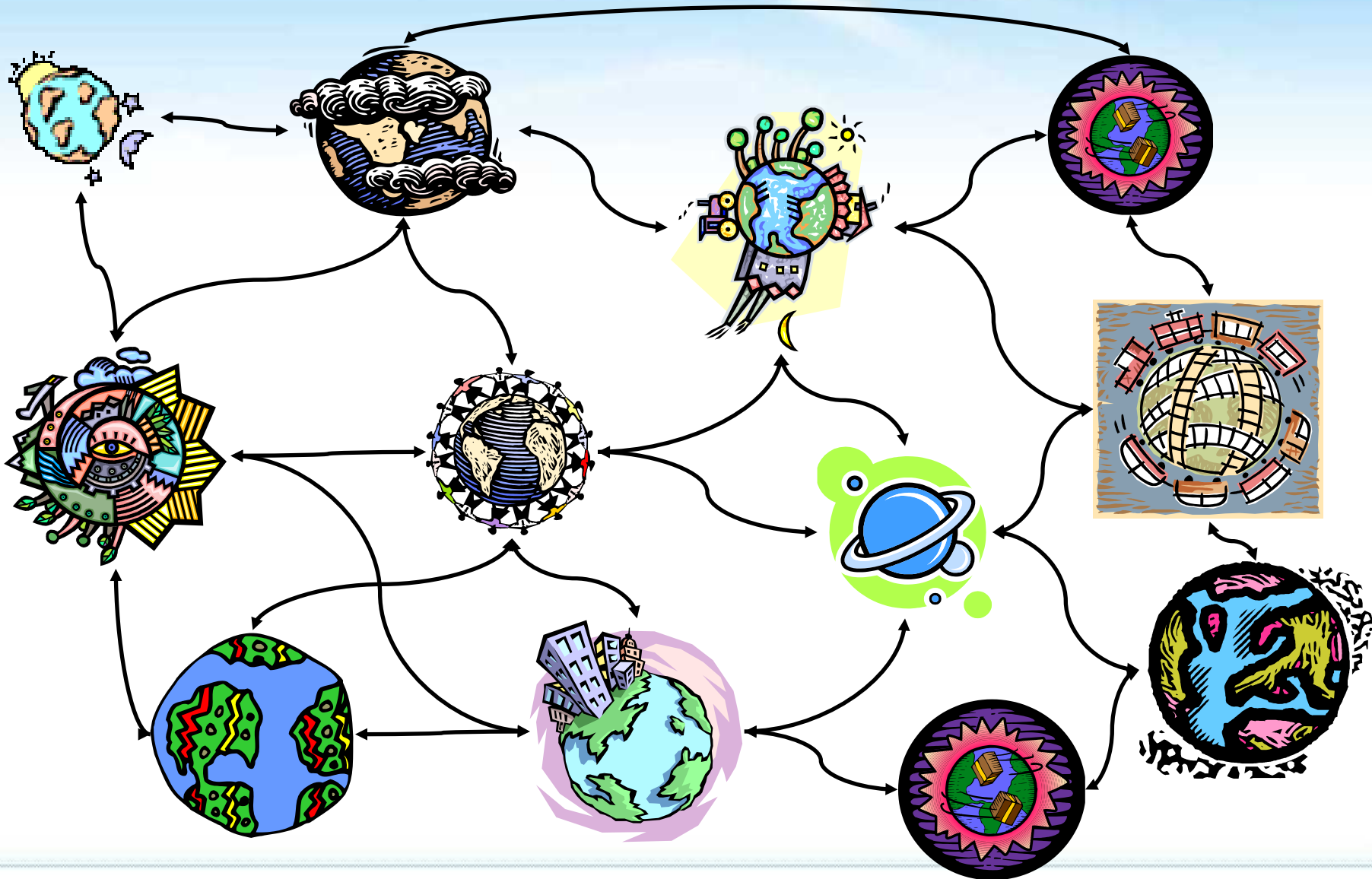
- ▶ The meaning of a model \mathbf{M} in a given domain \mathbf{D} is defined by its **interpretation** in a **meaningful** semantic domain \mathbf{D}' .
- ▶ Each Meaningful Domain has
 - ▶ Precise semantics
 - ▶ A set of (equivalent) notations
 - ▶ A set of Analysis Tools
 - ▶ Underlying logic



Bridges between Semantic Domains



Bridges between Semantic Domains

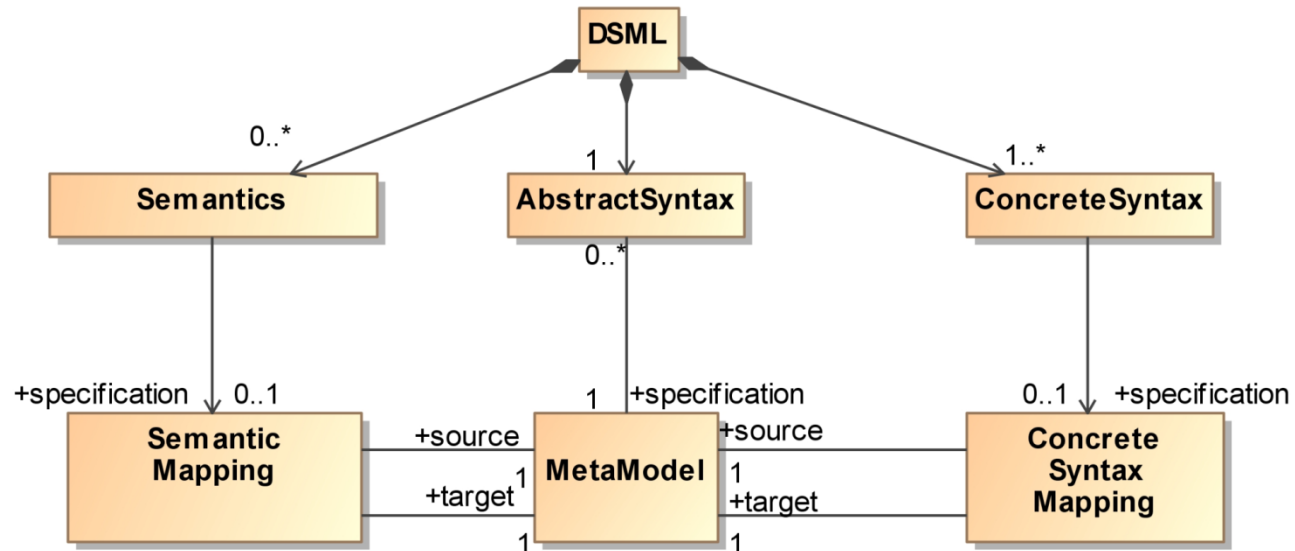


How to implement Semantic Mappings?

As Model Transformations!!!

Types

- > Domestic
- > Horizontal
- > Vertical
- > Abstracting
- > Refining
- > Pruning
- > Forgetful
- > ...

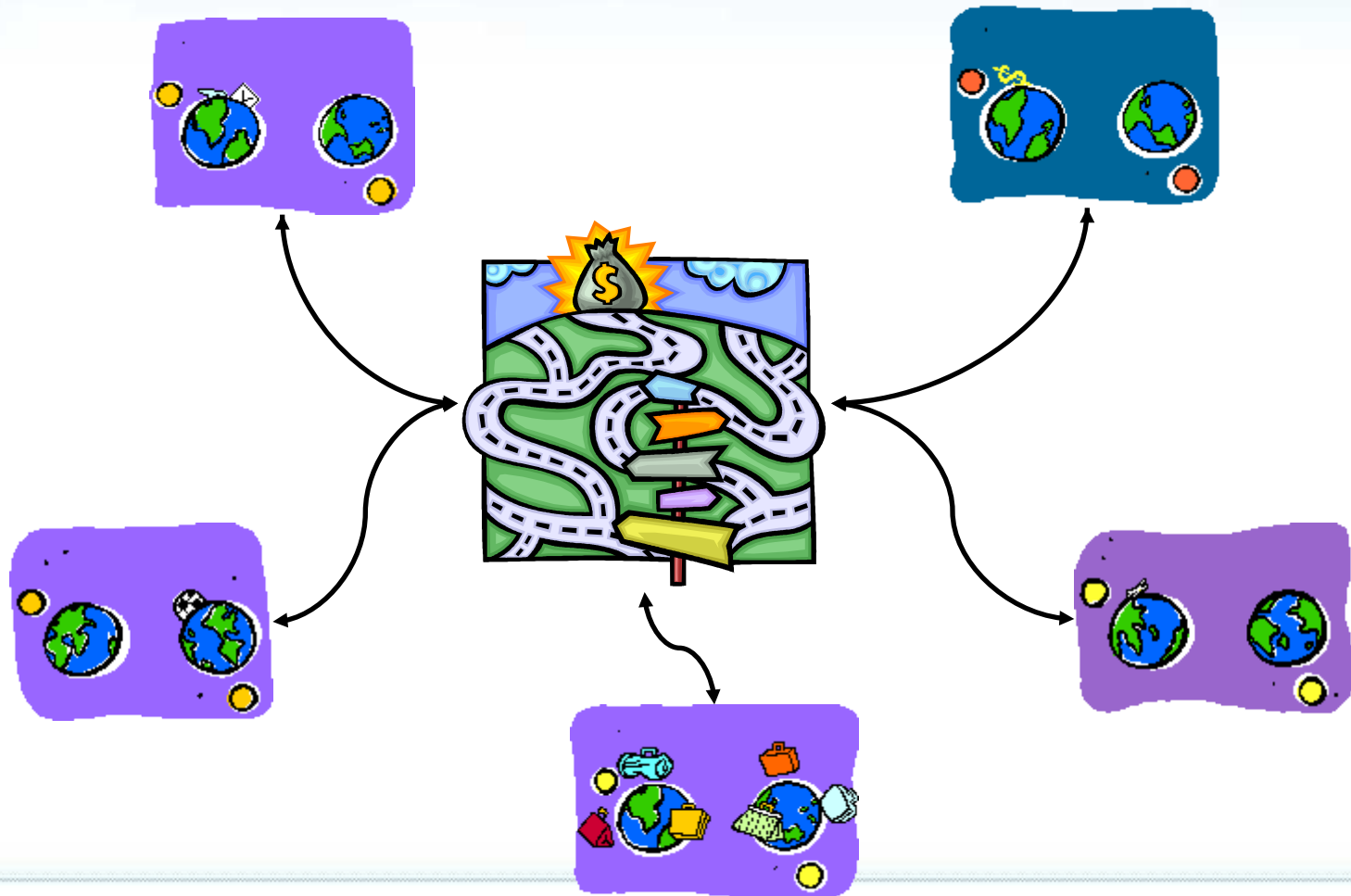


The relationship between domains \mathcal{D} and \mathcal{D}' is defined by a model transformation $T: \mathcal{D} \rightarrow \mathcal{D}'$.

$$[[M]]_{\mathcal{D}} := [[T(M)]]_{\mathcal{D}'}$$

How do we analyse models?

☐ Crossing the bridges!!!

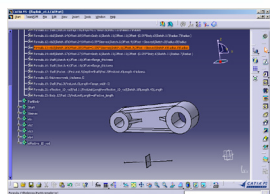


Models to connect (analysis) tools!

Design Tools

MCAD Tools

CATIA, NX,
Pro/E*, ...

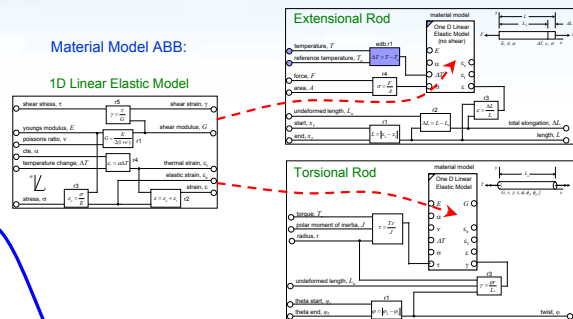


Legend

- Tool Associativity
- - - Object Re-use

Analysis Building Blocks (ABBs)

Continuum ABBs:



Analysis Templates of Diverse Behavior & Fidelity (CBAMs)

Extension

1D

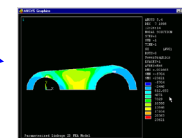
2D

Torsion

1D

Analysis Solvers (via SMMs)

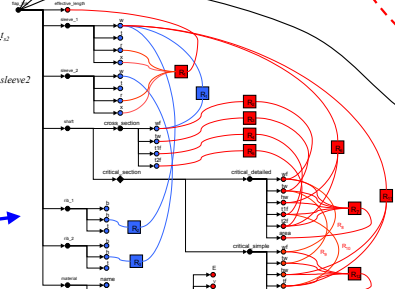
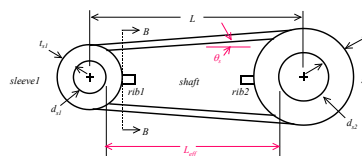
General Math
Mathematica
Matlab*
MathCAD*
...



FEA

Ansys
Abaqus*
CATIA Elfini*
MSC Nastran*
MSC Patran*
NX Nastran*
...

Analyzable Product Model (APM)



Materials Libraries

In-House, ...

Parts Libraries

In-House*, ...

* = Item not yet available in toolkit—all others have working examples 2007-04

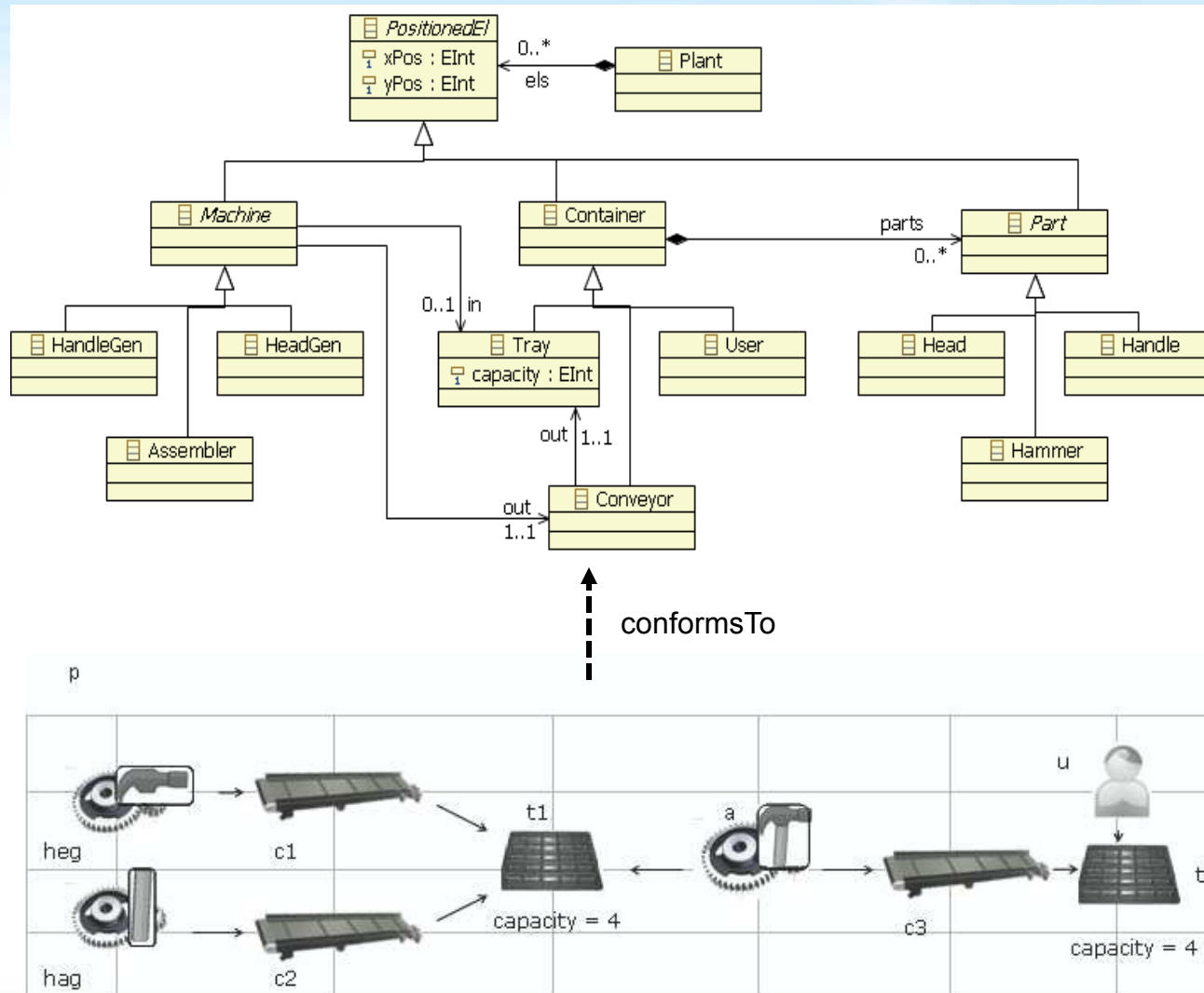
Assigning Meanings to Models

(Using model transformations)

Our proposal

- Specify the **structure** of Models/Metamodels with **usual** modeling notation and tools (Ecore, EMF, GMF, ...)
- Specify the **behavior** of models using **visual** languages (including Time and QoS aspects)
- Specify the **structure** of models and metamodels using a **formal** system, i.e., a precise Semantic Domain (e.g., Maude)
- Specify the **behavior** of models using a **formal** system, i.e., in a Formal Semantic Domain (e.g., Maude)
- Define **mappings** between the **visual** and **formal** notations (the latter provides the meaning for the former)
- Make use of the **analysis tools** in the target domain to reason about the visual models

A Production System Example

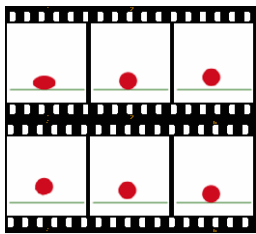


Specifying dynamic behavior


- Use of In-place Transformation Rules (e.g., graph transformations)
- Completely Independent from the underlying semantic framework (e.g., Maude)

e-Motions!

$l:[NAC] \times LHS \rightarrow RHS$

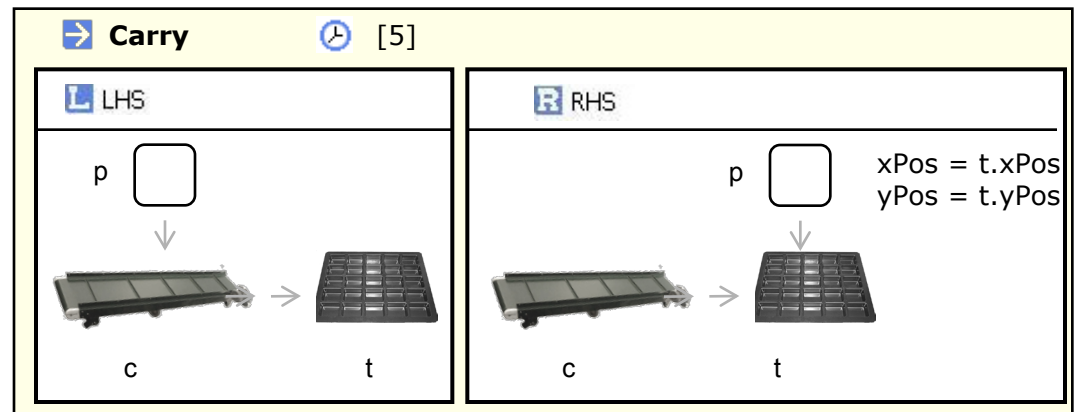
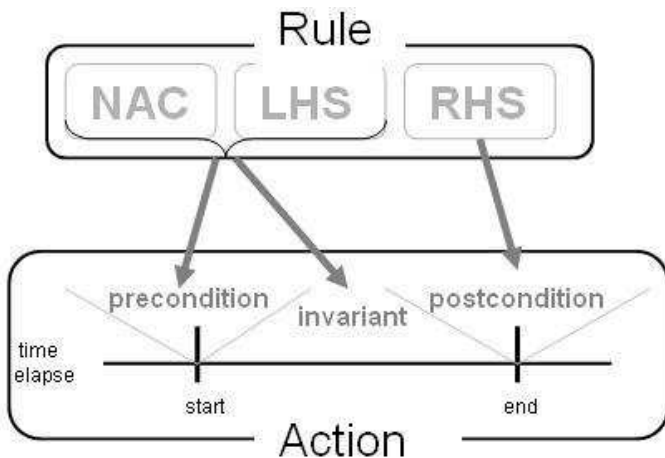


Adding time to behavioral specifications

- ▶ Part of the e-Motions modeling notation
- ▶ Rule duration 
- ▶ Periodicity, soft scheduling
- ▶ Ongoing rules
- ▶ Access to the Global Time Elapse
 - ▶ Time stamps, scheduled actions

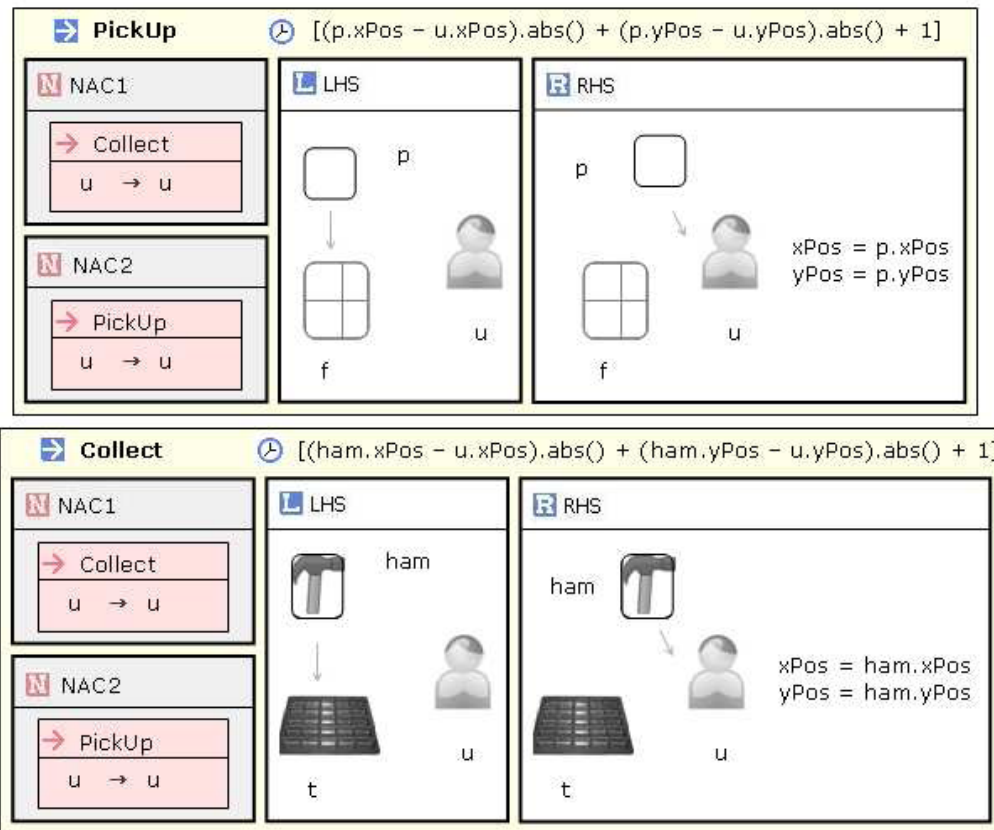


$$l:[NAC] \times LHS \xrightarrow{t} RHS$$



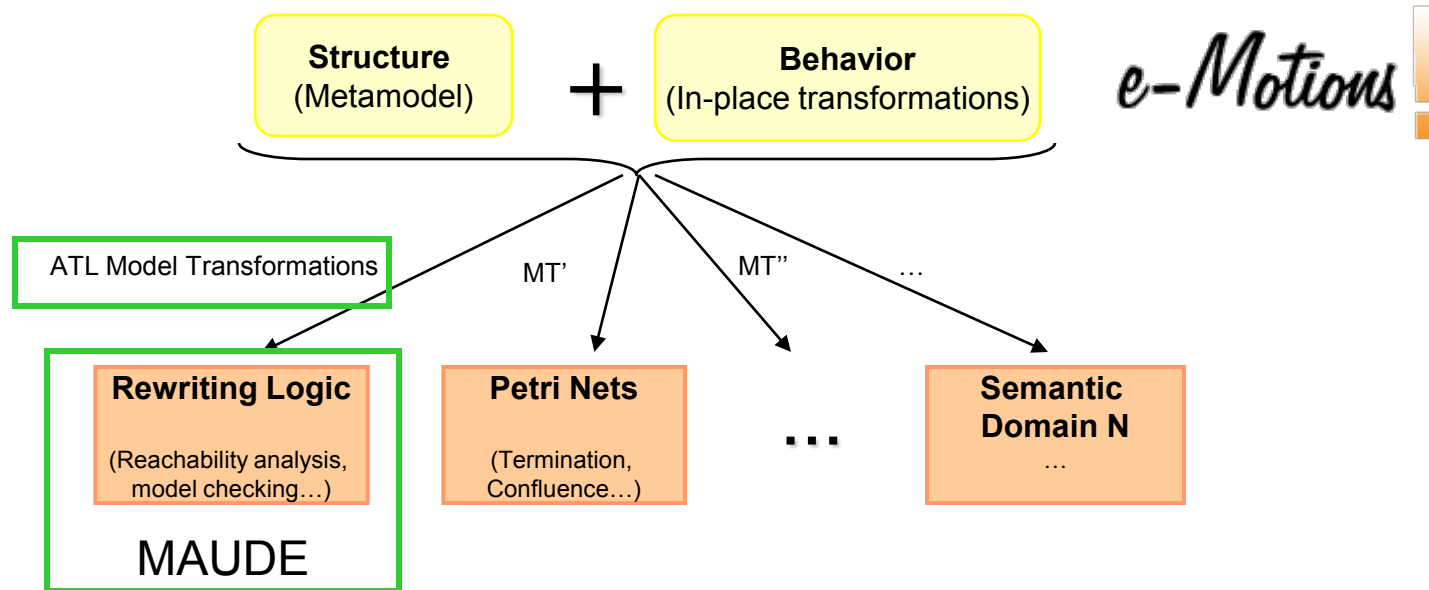
Adding action executions

- Specification of action properties
 - Without the need of unnaturally modifying the metamodel

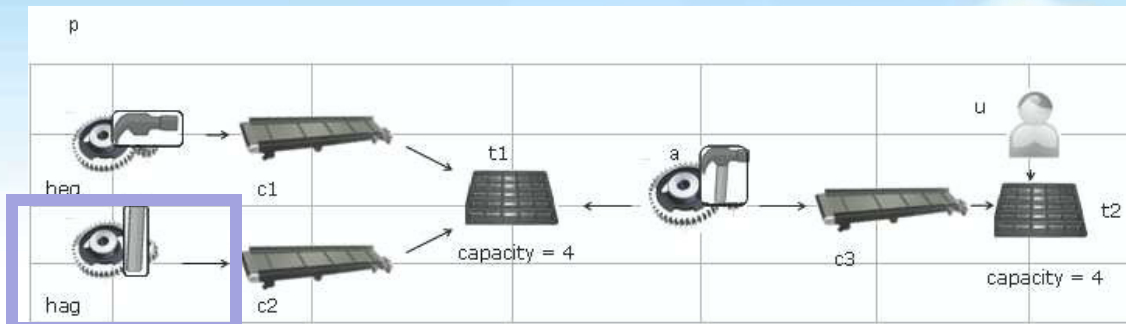


Bridges between Semantic Domains

- ❑ Precise semantics
- ❑ A set of Analysis Tools
- ❑ Underlying logic



Representing Models with Maude



ProductionSystem {

```
< 'p : Plant | els : 'heg 'hag 'c1 'c2 't1 'a 'c3 't2 'u >
```

```
< 'hag : HandleGen | in : null, out : 'c2, xPos : 1, yPos : 1 >
```

```
< 'heg : HeadGen | in : null, out : 'c1, xPos : 1, yPos : 3 >
```

```
< 'c1 : Conveyor | parts : nil, out : 't1, xPos : 2, yPos : 3 >
```

```
< 'c2 : Conveyor | parts : nil, out : 't1, xPos : 2, yPos : 1 >
```

```
< 't1 : Tray | parts : nil, capacity : 4, xPos : 3, yPos : 2 >
```

```
< 'a : Assembler | in : 't1, out : 'c3, xPos : 4, yPos : 2 >
```

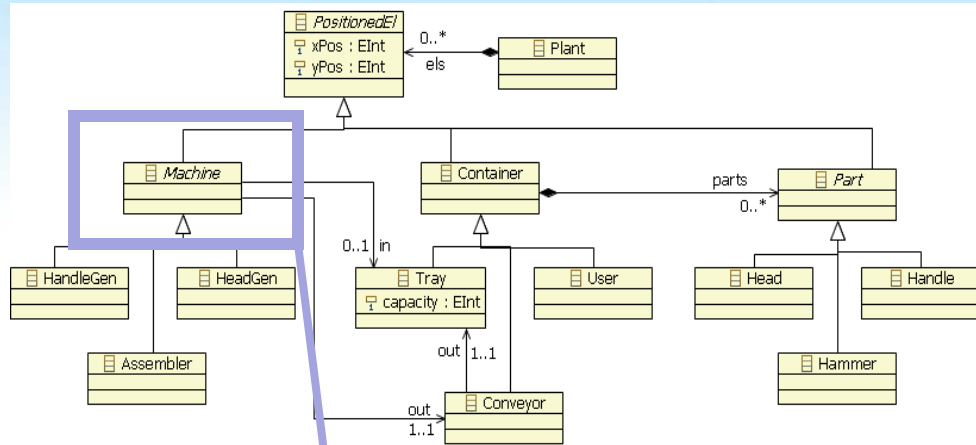
```
< 'c3 : Conveyor | parts : nil, out : 't2, xPos : 5, yPos : 2 >
```

```
< 't2 : Tray | parts : nil, capacity : 4, xPos : 6, yPos : 2 >
```

```
< 'u : User | parts : nil, xPos : 6, yPos : 3 >
```

```
}
```

Representing Metamodels with Maude



eq isAbstract(Machine) = true .

...

eq type(in) = Tray .

eq lowerBound(in) = 0 .

eq upperBound(in) = 1 .

...

eq type(out) = Conveyor .

eq opposite(out) = null .

eq lowerBound(out) = 1 .

eq upperBound(out) = 1 .

op ProductionSystem : -> @Metamodel .

op PS : -> @Package .

sort PositionedEI .

subsort PositionedEI < @Class .

op PositionedEI : -> PositionedEI .

op xPos : -> @Attribute .

op yPos : -> @Attribute .

sort Container .

subsort Container < PositionedEI .

op Container : -> Container .

op parts : -> @Reference .

sort Machine .

subsort Machine < PositionedEI .

op Machine : -> Machine .

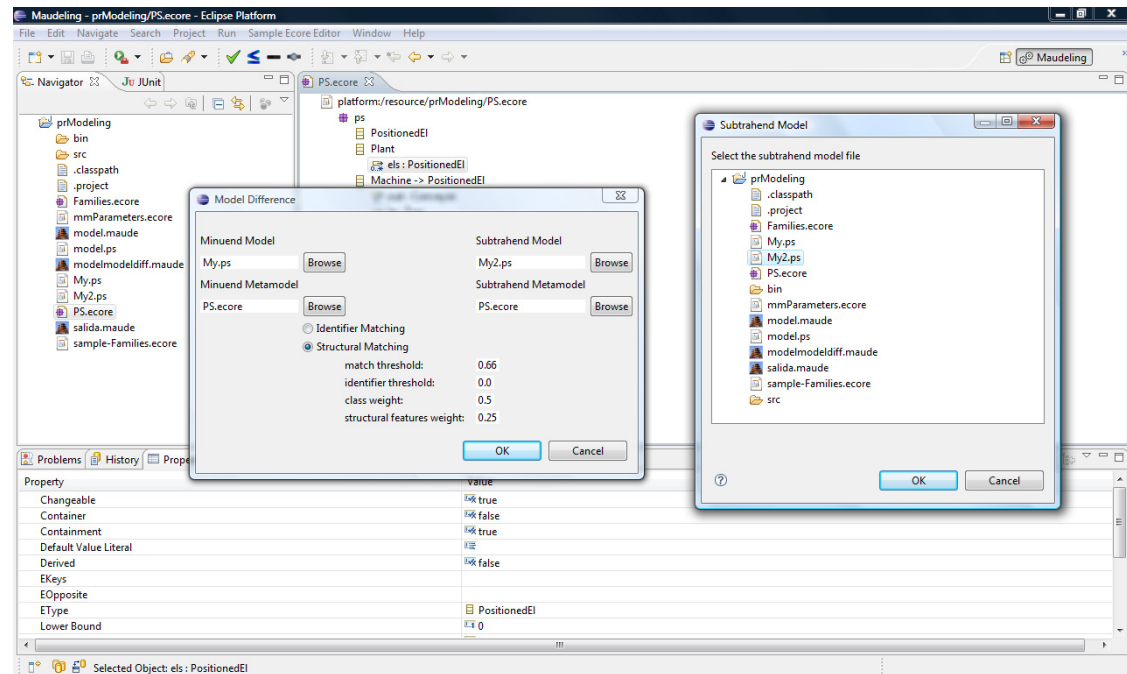
op in : -> @Reference .

op out : -> @Reference .

...

Model management

- Model difference
- Model subtyping
- Model metrics
- ...



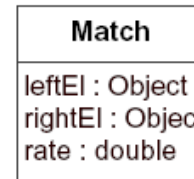
http://atenea.lcc.uma.es/index.php/Main_Page/Resources/Maudeling

Model difference: Comparison process

[TOOLS 2008]

Matching

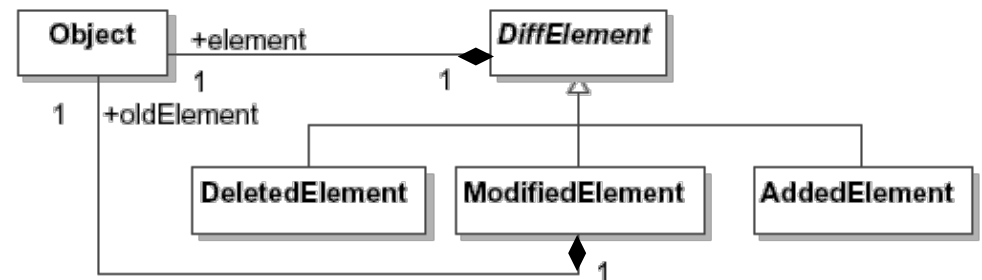
- Finding different objects from both models that represent the same element
- Model as a result
- Persistent identifiers vs. structural similarities



Differencing:

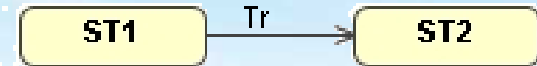
- Makes use of matching models to detect modified elements
- Model as a result

- ✓ Self-contained
- ✓ Compact
- ✓ Independent of the metamodel of the source models



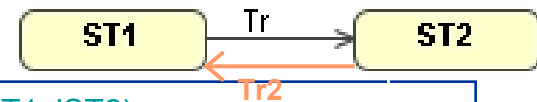
A Model Difference Example

(Subtrahend Model)



```
< 'SM : StateMachine | initialState : 'ST1, containedStates : ('ST1, 'ST2) >  
< 'ST1 : State | name : "St1", stateMachine : 'SM, outgoing : 'TR, incoming : empty >  
< 'ST2 : State | name : "St2", stateMachine : 'SM, outgoing : empty, incoming : 'TR >  
< 'TR : Transition | name : "Tr", src : 'ST1, target : 'ST2 >
```

(Minuend Model)



```
< 'SM : StateMachine | initialState : 'ST1, containedState : ('ST1, 'ST2) >  
< 'ST1 : State | name : "St1", stateMachine : 'SM, outgoing : 'TR, incoming : 'TR2 >  
< 'ST2 : State | name : "St2", stateMachine : 'SM, outgoing : 'TR2, incoming : TR >  
< 'TR : Transition | name : "Tr", src : 'ST1 , target : 'ST2 >  
< 'TR2 : Transition | name : "Tr2", src : 'ST2 , target : 'ST1 >
```

(Difference Model)

```
< 'ST1@MOD : ModifiedElement | element : 'ST1@NEW, oldElement : 'ST1@OLD >  
  < 'ST1@NEW : State | incoming : 'TR2 >  
  < 'ST1@OLD : State | incoming : empty >  
< 'ST2@MOD : ModifiedElement | element : 'ST2@NEW, oldElement : 'ST2@OLD >  
  < 'ST2@NEW : State | outgoing : 'TR2 >  
  < 'ST2@OLD : State | outgoing : empty >  
< 'TR2@ADD : AddedElement | element : 'TR2@NEW >  
  < 'TR2@NEW : Transition | name : "Tr2", src : 'ST2, target : 'ST1 >
```

Difference related operations

[TOOLS 2008]

Operation **do**

- > $\text{do}(Ms, Md) = Mm$
- > Applies to a model all the changes specified in a difference model

Operation **undo**

- > $\text{undo}(Mm, Md) = Ms.$
- > Reverts all the changes specified in a difference model

$$\text{undo}(\text{do}(Ms, Md), Md) = Ms$$

$$\text{do}(\text{undo}(Mm, Md), Md) = Mm$$





Sequential composition of differences

- > "Optimize" the process of applying successive modifications to the same model

Model type

-  Essentially its metamodel

Model subtyping

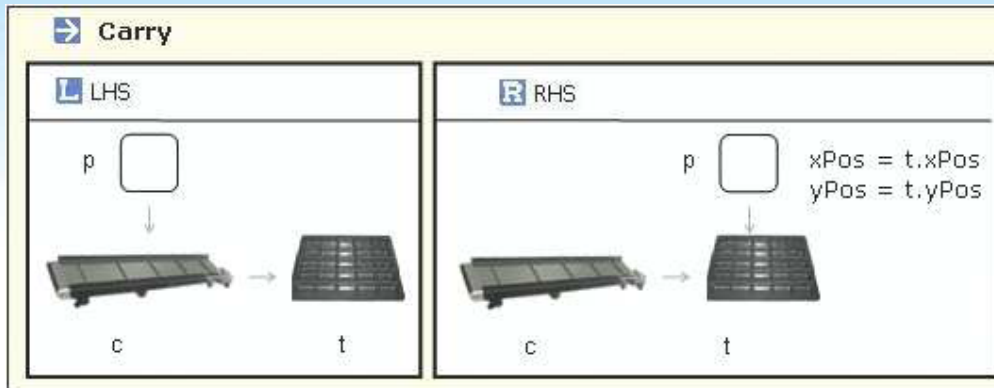
-  Model operations reuse (megamodeling)
-  Type safety
-  Polimorphism in MDSD
-  *Model bus, metamodel matchmaking, metamodel evolution*

Model subtyping

[JOT 2007]

- **Metamodels M', M :** $M' \leq M \leftrightarrow :$
 $\forall K \in \{M.package\} \exists K' \in \{M'.package\} \bullet (K' \leq K)$
- **Packages K', K :** $K' \leq K \leftrightarrow :$
 $isRelated(K'.name, K.name) \wedge$
 $\forall C \in \{K.class\} \exists C' \in \{K'.class\} \bullet (C' \leq C)$
- **Classes C', C :** $C' \leq C \leftrightarrow :$
 $isRelated(C'.name, C.name) \wedge (C'.isAbstract \rightarrow C.isAbstract) \wedge$
 $\forall C \in \{C.superTypes\} \exists C' \in \{C'.superTypes\} \bullet (C' \leq C)$
 $\forall S \in \{C.structuralFeatures\} \exists S' \in \{C'.structuralFeatures\} \bullet (S' \leq S)$
- **Attributes P', P :** $P' \leq P \leftrightarrow :$
 $isRelated(P'.name, P.name) \wedge (P'.type \leq P.type) \wedge$
 $(P'.isUnique = P.isUnique) \wedge (P.lower \leq P'.lower) \wedge (P'.isOrdered = P.isOrdered)$
 $((P.upper = P'.upper) \wedge (2 \leq P.upper \leq P'.upper))$
- **References R', R :** $R' \leq R \leftrightarrow :$
 $isRelated(R'.name, R.name) \wedge (R'.type \leq R.type) \wedge$
 $(R'.isUnique = R.isUnique) \wedge (R.lower \leq R'.lower) \wedge (R'.isOrdered = R.isOrdered)$
 $((R.upper = R'.upper) \wedge (2 \leq R.upper \leq R'.upper)) \wedge (R'.opposite \leq R.opposite)$

Representing Behavior with Maude



rl [Carry] :

ProductionSystem {

< p : P:Part | xPos : XPOS, yPos : YPOS, SFS >

< c : Conveyor | parts : (p PARTS), out : t, SFS' >

< t : Tray | xPos : XPOS', yPos : YPOS', parts : PARTS', SFS'' >
OBJSET }

=>

ProductionSystem{

< p : P:Part | xPos : XPOS', yPos : YPOS', SFS >

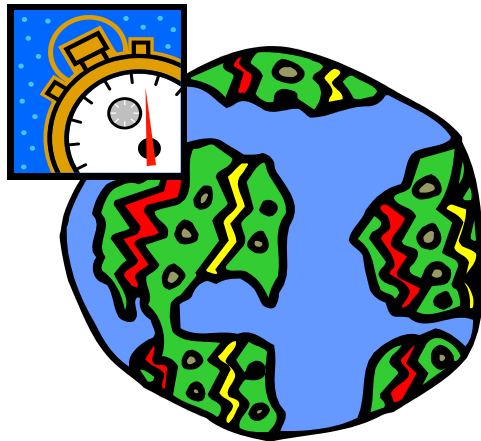
< c : Conveyor | parts : PARTS, out : t, SFS' >

< t : Tray | xPos : XPOS', yPos : YPOS', parts : (p PARTS'), SFS'' >
OBJSET }

.

Precise Semantics of Timed Rules

- Defined by a Semantic Mapping to Real-Time Maude



- This makes models amenable to formal analysis using the Real-Time toolkit!

Reasoning about temporal specifications

Humans are mortal

Plato is human

=> *Plato* is mortal

The President of the US is elected every 4 years

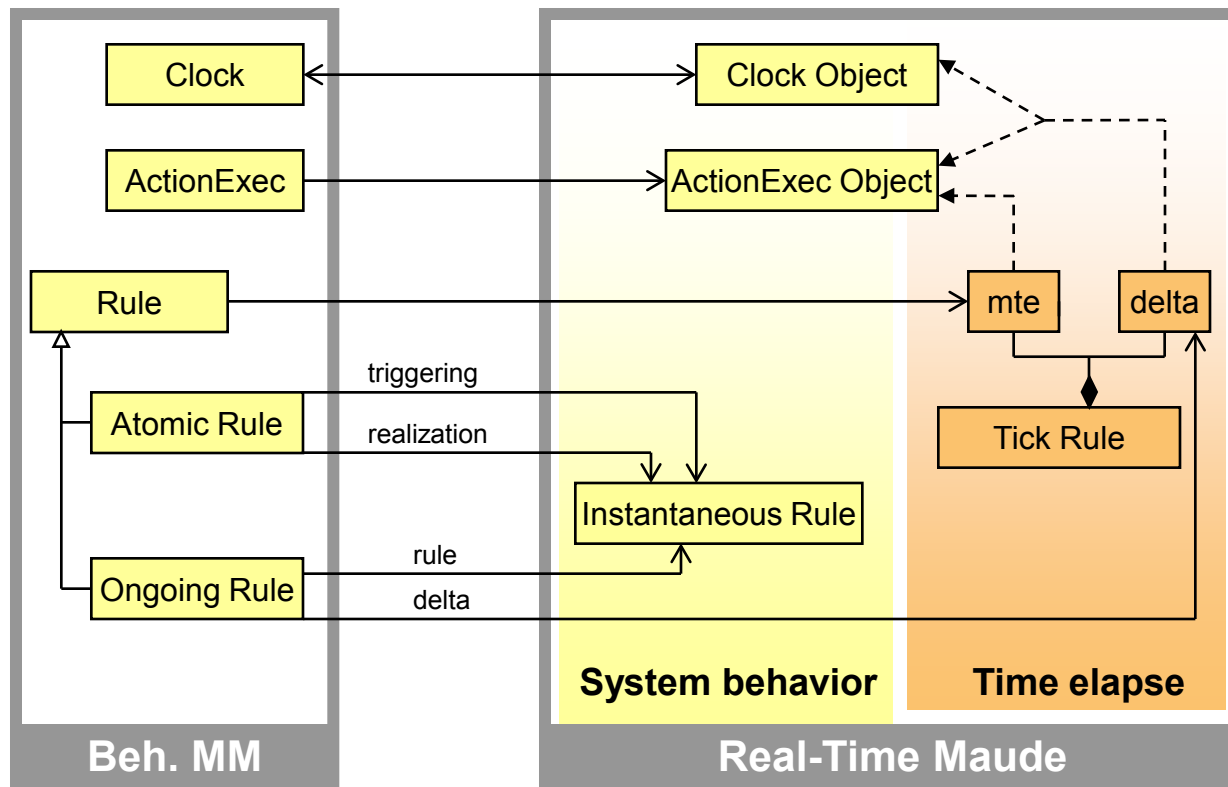
Bush is the President of the US

=> *Bush* is elected every 4 years

[Sowa, 89]

Mapping to Real-Time Maude

- Real-Time Maude used to provide semantics to eMotions



Model Simulation and Analysis with Maudeling

[Simulation 2009]

Simulation/Execution of specifications

```
(trew initModel in time <= 20 .)
```

Reachability Analysis

Deadlock

```
search initModel =>*
```

```
ProductionSystem {
```

Invariants

```
< O : Tray | capacity : CAP, parts : PARTS, SFS >  
OBJSET }
```

Others

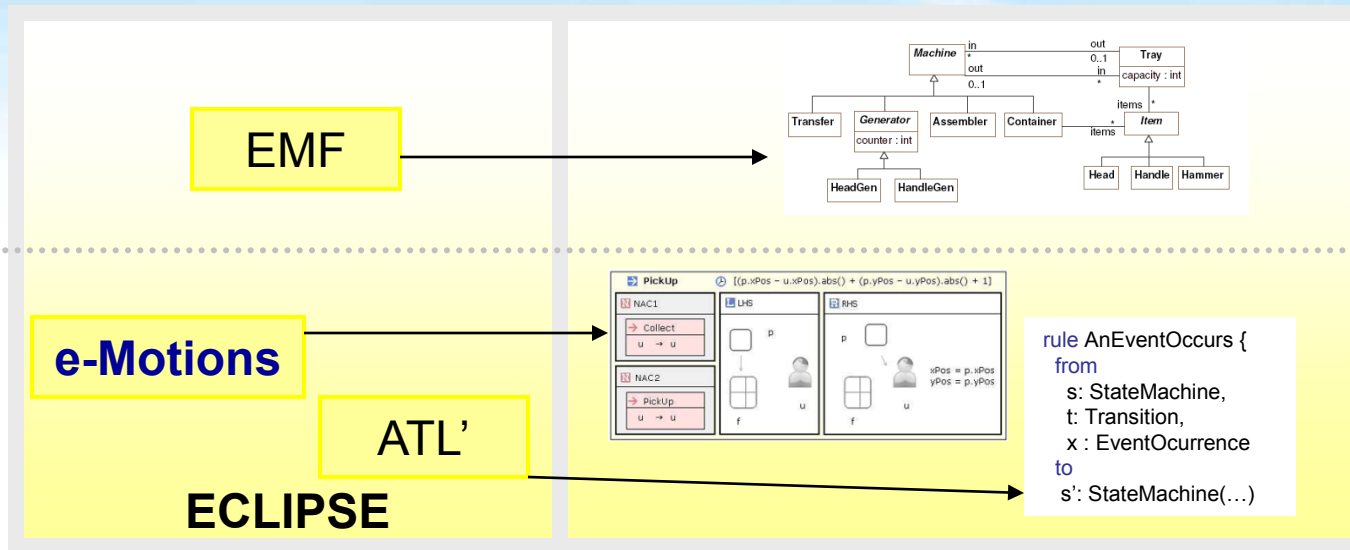
```
(find earliest {initModel} =>* {ProductionSystem {  
< T : ActionExec | rule : "Collect", value : null,  
SFS@T > OBJSET }} .)
```

LTL Model checking

Liveness properties

```
(mc {initModel} |=t  
[](enssembled('he10.ha10) -> collected('he10.ha10))  
in time <= 100 .)
```

Semantic Mappings

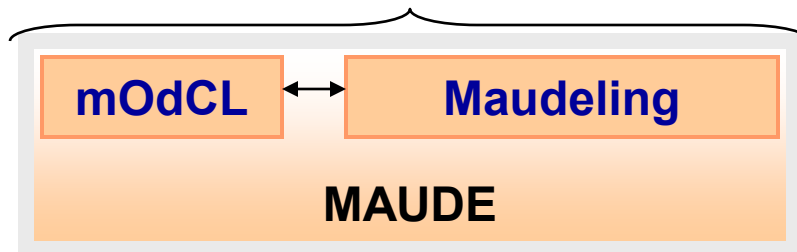


ATL Transformations

Extraction/injection

Semantic Mappings

DSL Semantics



Target Domains

More NFP required

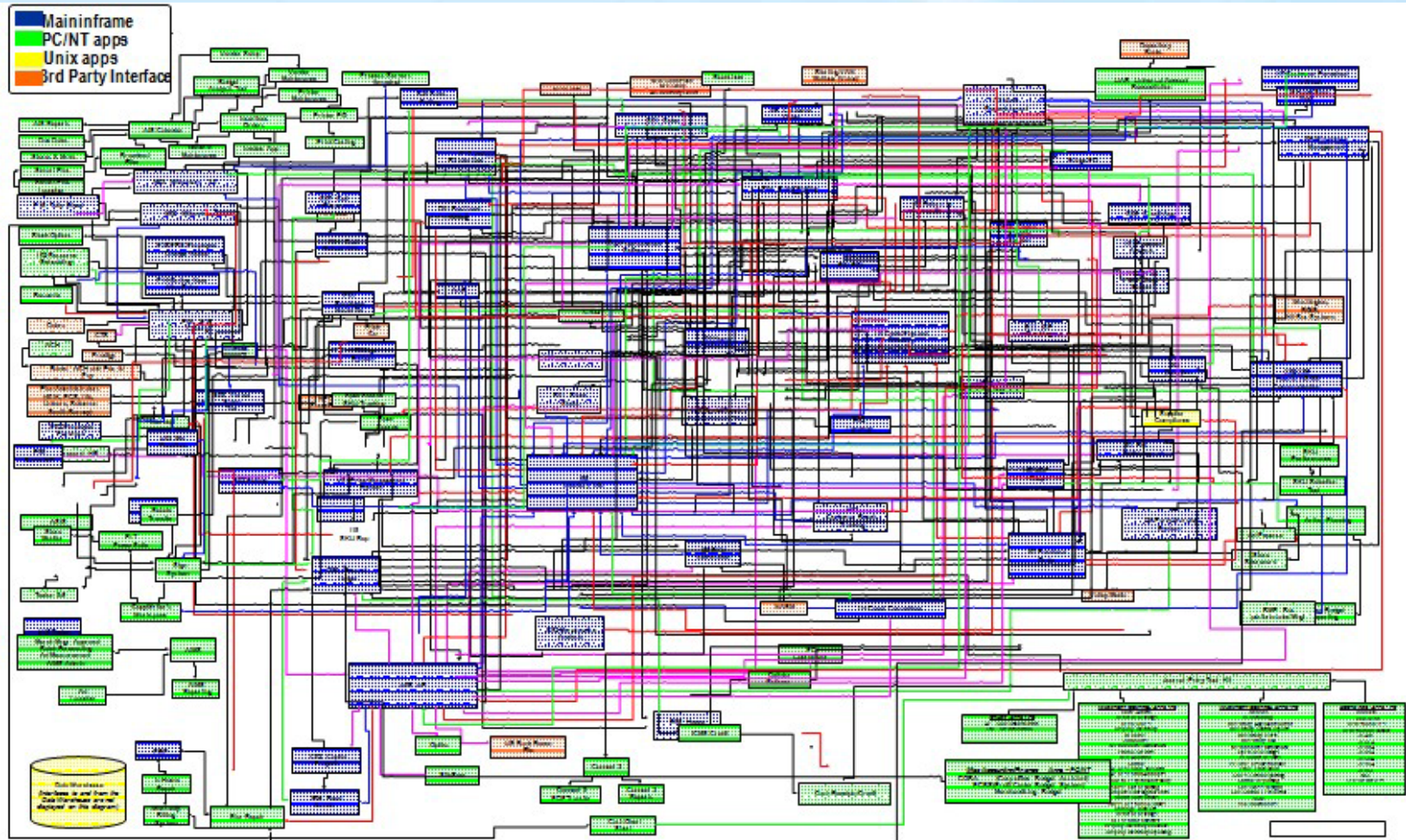
- ▣ In addition to time...
 - ▣ QoS Properties
 - ▣ Resource consumption
 - ▣ SLAs
 - ▣ ...

- ▣ How to add them to our behavioral specifications?
- ▣ How to connect them to existing analysis tools?



Other “kinds” of Semantics

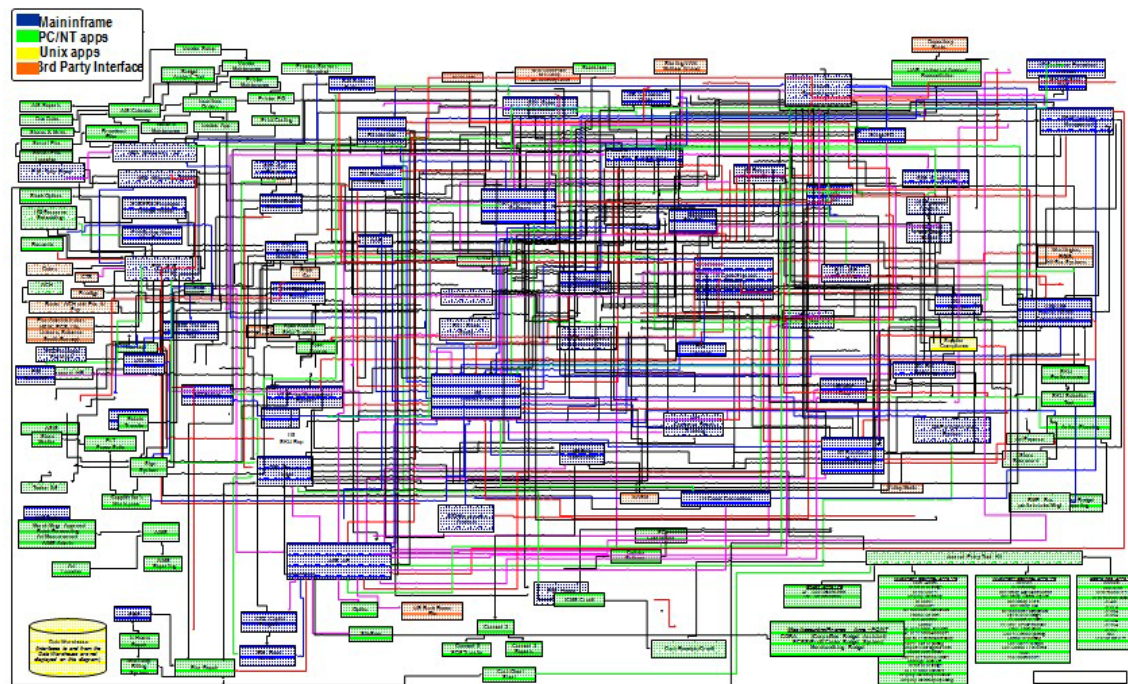
Meaning?



Design of a real Retail application

Meaning?

- How to understand the system?
- How to reason about it?
- How to detect design problems or anomalies?



Visual metaphors

- An analogy which underlies a graphical representation of an abstract entity or concept with the goal of transferring properties from the domain of the graphical representation to that of the abstract entity or concept [Diehl, 2007]
- The representation of a new system by means of visual attributes corresponding to a different system, familiar to the user, that behaves in a similar way [Dürsteler, 2008]

They are also semantic mappings!!!

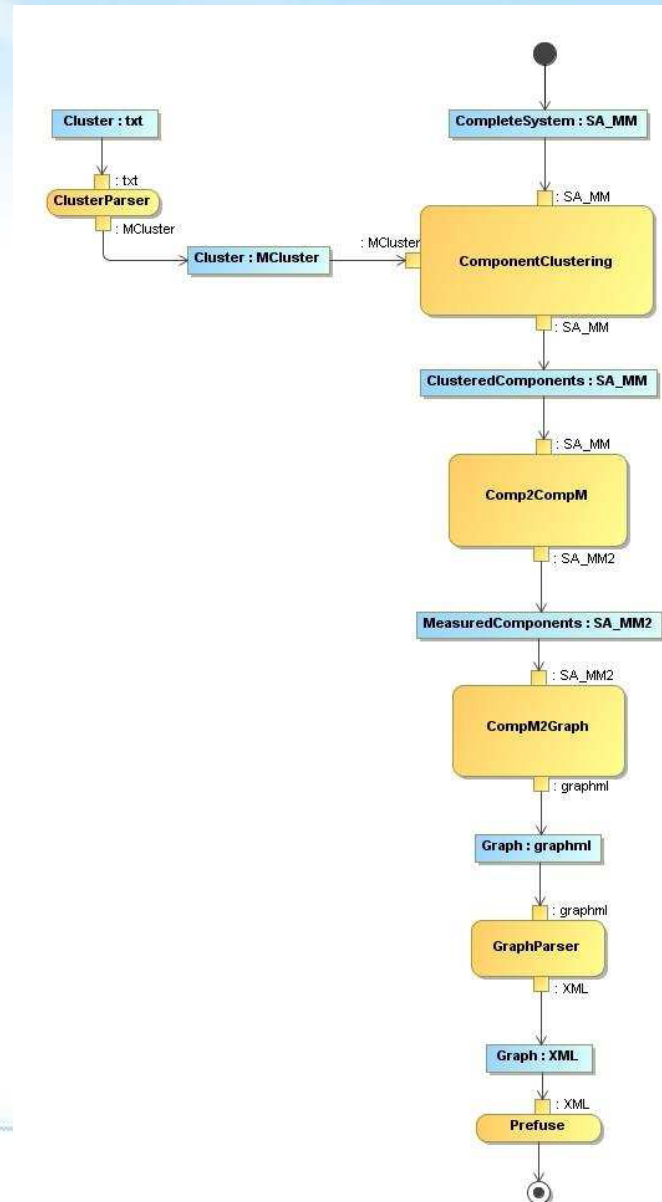
VIASCO project

- ▶ A project to visualize component-based systems with the goal of detecting “anomalies”
- ▶ Defined as a chain of ATL model transformations
- ▶ Connects several tools
 - ▶ Parser
 - ▶ Clustering
 - ▶ Metrication
 - ▶ Visualization
- ▶ Uses Wires*



VIASCO project

- ▶ A project to visualize component-based systems with the goal of detecting “anomalies”
- ▶ Defined as a chain of ATL model transformations
- ▶ Connects several tools
 - ▶ Parser
 - ▶ Clustering
 - ▶ Metrication
 - ▶ Visualization
- ▶ Uses Wires*



Epilogue



Summary

- Assigning **Meanings** to Models is required
 - For building tools
 - To explicitly and completely describe behavior
 - To disambiguate semantic variation points
 - To understand and reason about the systems

- (ATL) Model Transformations can be used to define semantics of models (realizing the “**semantic bridges**”)



$$\boxed{[[M]]_D := [[T(M)]]_{D'}}$$

- We have shown a proof-of-concept, that uses Maude
 - ↗ To specify models, metamodels and their behavior
 - ↗ To make use of Maude’s analysis tools
 - ↗ To provide formal semantics to other visual approaches (based on Eclipse, Graph grammars,...)

Some challenges

Composition mechanisms and type systems

- 13. Silva et al. Composing Models with Five Different Tools. A comparison study
- 5. Rivera et al. Orchestrating ATL Model Transformations.
- 6. Vignaga et al. Typing ATL Models in Global Model Management.

Testing/validating model transformations

- 7. McQuillan et al. White-Box Coverage Criteria for Model Transformations.
- 10. Fraternali et al. Mutation Analysis for Model Transformations in ATL.

Enhanced traceability mechanisms

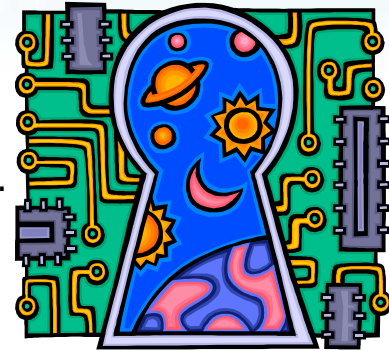
- 8. Yie et al. Advanced Traceability for ATL.
- 9. Vara et al. Leveraging Model Transformations by means of Annotation Models.
- 11. Allilaire. Towards Traceability support in ATL with Obeo Traceability.

Connections to other notations and tools

- 1. Chenouard et al. Using ATL to define advanced and flexible constraint model transformations.
- 3. Wimmer et al. On Using UML Profiles in ATL Transformations.
- 14. Laarman. Achieving QVTO & ATL Interoperability.

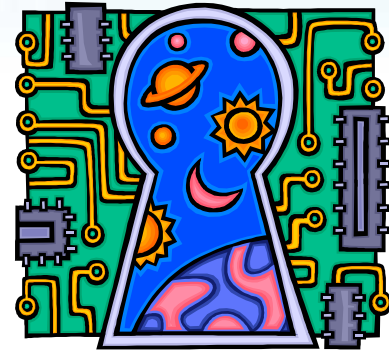
Querying models and View synthesis

- 2. Chiprianov et al. An Approach for Constructing a Domain Definition Metamodel with ATL.
- 4. Turki et al. Checking syntactic constraints on models using ATL model transformations.
- 12. Vénisse. UMLQualityAnalysis: UML models measurements with ATL.



Some more challenges

- Addition of more Non-Functional Properties to DSMLs
- Specification and development of more Semantic Bridges
 - Specially to semantic domains with powerful analysis tool support (Petri Nets, Alloy, ...)
- Performance
 - Rule-based specs become unmanageable very soon
 - Performance is a big issue when dealing with LARGE models
- Global consistency checking of specifications
 - When dealing with multiple models of the same system...



Thanks!

Acknowledgements:



and, especially, to Jean, Frédéric, and the rest of the AtlanMod team!

... When we consider MDE with this unified vision, many well-known situations may be integrated into a more general consideration. To take one additional example, the seminal work of R. Floyd ("**Assigning meanings to programs**", [12]) that founded the research field of programming axiomatics may be viewed as "decorating" a flowchart model with an axioms model. This may lead us first to consider decorations as models, then to understand the nature of the binding between the flowchart model and the axioms model, this binding being itself some kind of correspondence model. **Finally, these considerations may lead us to generalize R. Floyd's approach and to add on the research agenda a new item on "Assigning meaning to models"**. Model weaving and model transformation will be essential to the study of this subject.

[Jean Bézivin, "On the Unification Power of Models", 2005]